

Mayec Rancel

VFX Artist

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www.mayec.eu

Spanish (EU) Citizenship

Spoken and Written Languages

- **Spanish:** Mother tongue
- **French:** **Bilingual** – childhood in Brussels (age 5-18)
- **English:** Fluent
- **German:** Basic

Professional Experience

09/2009 – now	FX TD at The Moving Picture Company (London) <ul style="list-style-type: none">• Ridley Scott's Robin Hood
05/2008 – 05/2009	FX Artist/TD at Ilion Animation Studios , for full CG animation feature film Planet 51 (Sony Pictures) (release November 2009). <ul style="list-style-type: none">• Create per-shot effects.• Lighting and compositing of effects in final shot.• Design the looks for generic effects and create setups to be used by other artists in dozens of shots.• Create the previz for a whole effects-driven sequence.
01/2007 – 07/2007	Trainer Compositing and Visual Effects. Combustion 4, Toxik 2007. CICE (Official Autodesk Learning Centre), Madrid, Spain.
02/2005 – 05/2008	Freelance. 3D Animation, Visual Effects and Compositing for TV, Film and Architecture Visualisation
11/2003 – 11/2005	Freelance Web design and development.

Academic Background

2006 (5 months)	Specialisation in Digital Post-production with Advanced Autodesk Systems (IFFFS— Inferno, Fire, Flint, Flame, Smoke) CICE (Official Autodesk Learning Centre), Madrid, Spain
2004 - 2006	Professional Degree in Digital Film Directing. CICE - Madrid, Spain
2002 – 2004	Professional Degree Graphic Design and Audiovisual Communication. CICE - Madrid, Spain <u>Includes 5 specialisations :</u> <ul style="list-style-type: none">• Computer Graphics, 3D Animation & Digital Post-production.• Directing & Technical Aspects of Filmmaking animated short films• Graphic Design and Digital Communication• Multimedia Direction and Production• Web Design and Development Techniques
1998-2001	Technical Engineering Degree in Telecommunications , Specialisation in Sound and Image. University Alfonso X El Sabio - Madrid, Spain.

Relevant Short Courses

Oct.-Dec. 2008	Fume FX Workshop by Allan McKay . 8 weeks. CGWorkshops (online).
October 2008	Side Effects Houdini fundamentals by Kai Stavginski . 10 hours. Ilion Studios, Madrid.
March 2008	Production for Short Films by Koldo Zuazua . 20 hours
October 2005	Animation Master Class by Miguel Ángel Fuertes . 20 hours. CICE, Madrid
August 2005	RealFlow fundamentals by Beatriz Lobo . 3D Fluid Simulation. 12 hours. Next Limit, Madrid.

Skills

3D Packages	<ul style="list-style-type: none"> ■ 3ds max ■ Maya ■ Houdini 	<ul style="list-style-type: none"> ●●● ●●○ ●○○
Compositing	<ul style="list-style-type: none"> ■ Nuke ■ Shake ■ Combustion ■ Toxik ■ Flame & Smoke ■ Photoshop 	<ul style="list-style-type: none"> ●●○ ●○○ ●●● ●○○ ●○○ ●●●
Specilized / Plugins	<ul style="list-style-type: none"> ■ Particle Flow ■ Havok ■ RealFlow ■ Fume FX ■ Flowline ■ Mudbox 	<ul style="list-style-type: none"> ●●● ●●● ●●○ ●●○ ●○○ ●○○
Tracking / Matchmoving	<ul style="list-style-type: none"> ■ Matchmoving Techniques ■ Syntheyes ■ Boujou 	<ul style="list-style-type: none"> ●●○ ●●○ ●○○
Render	<ul style="list-style-type: none"> ■ Scanline ■ Mental Ray ■ Renderman ■ V-Ray ■ Maxwell 	<ul style="list-style-type: none"> ●●● ●○○ ●○○ ●●○ ●○○
Scripting	<ul style="list-style-type: none"> ■ MAXscript ■ MEL ■ Python ■ Maya API ■ JavaScript ■ xhtml / xml / css 	<ul style="list-style-type: none"> ●●● ●●○ ●●○ ●○○ ●○○ ●●○
Other	Windows. Linux / Unix. Several Editing & Audio Packages	

Awards

2007	<ul style="list-style-type: none">■ Overall Grand Prize, Autodesk, Ahead of the Curve. Short film "Substantia"■ Weekly Winner, MyToons "Get with the Times!". Short film "Substantia"■ Special Jury Prize, Soria Short Film Awards. Short film "Substantia"■ 1st Prize Animation, Caostica Festival. Short film "Substantia"
2006	<ul style="list-style-type: none">■ Special Mention, Barcelona Visualsound 2006. Short film "Birdtigo"■ Hon. Mention - Animation, Sta. Maria de Europa Awards. Short film "Birdtigo"
2005	1st Prize, II SICARM. Short film "Inner Silence: Canción de un Ocaso"
2004	1st Prize, AnimaMax 3D Animation Marathon - Animadrid 2004
2002	End of Studies Award "Best Academic Record" - Technical Engineer in Telecommunications (Sound & Image). University Alfonso X, Madrid (Spain).

Short Films. Directing and Making

3D Animation:

- *Substantia* (2007 - co-directed)
- *Cortesía y Neumáticos (Politeness and Tires)* (2007)
- *Birdtigo* (2005 - co-directed)
- *Inner Silence: Canción de un Ocaso* (2005)

2D Animation:

- *Amor Redondo* (2005 - co-directed)

Live Action:

- *En Paz (In Peace)* (2006)

Other Relevant Information

- Knowledge of and interest in **traditional artistic techniques** (photography, drawing, painting) and theory (colour, composition, lighting, etc.)
- Great **ability for adapting to and learning** new tools, methods and work environments
- Strong university-level education in **maths, physics and audiovisual technologies**.
- Experience in small **live action shootings**, as Director of Photography and Camera Operator.
- **International Experience**. Early years (age 5-18) in **Brussels, Belgium**.
- **Hobbies & Special Interests**: music (guitarist), photography, drawing/painting, reading, snowboarding, climbing, History, graphic novels, video games, strategy board games.